

Quadratics

- Standard form $y = ax^2 + bx + c$
- factored form $y = a(x-r)(x-s)$ r and s roots
- vertex form $y = a(x-h)^2 + k$ (h, k) vertex

Graphing

- by hand {
- table of values
 - use factored form (roots, y-intercept, vertex)
 - use vertex form (vertex, y-intercept, point to match y-intercept)
 - use partial factoring
 - use technology (min|max|zeros|intersections)

Solving Quadratics

i) not, graph LS and RS → intersection

- graph + find zeros (must be in standard form) ↑
(tech)
- algebraically {
 - factor (set equal to zero)
 - common factor
 - difference of squares
 - perfect square
 - simple trinomial
 - decomposition?
 - use quadratic formula (standard form = 0)

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

if $b^2 - 4ac > 0$ two roots

$b^2 - 4ac = 0$ one root

$b^2 - 4ac < 0$ no real roots