

Significant Digits

Consider the Bounce that Bell Lab:

$$h_b = 39.25735921 \text{ cm}$$

↑ totally unreasonable if using a metre stick with mm markings.

a more reasonable measurement would be:

$$h_b = \underline{39} \text{ cm}$$

↑ certain digit
↑ guess (uncertain digit)

↑ there can only be 1 uncertain digit.

$$h_b = \underline{25.3} \text{ cm}$$

↑ certain digits
↑ uncertain

Every measurement can only have 1 uncertain digit.

Depends on the precision of the measuring instrument.

When counting significant digits, you count all the certain digits and the one uncertain digit.

$$23.\underline{5} \text{ cm} \sim 3 \text{ sd}$$

$$\underline{39} \text{ cm} \sim 2 \text{ sd}$$

Basic Skill Sheet:

17. $\underline{2.9910} \text{ m} \sim 5 \text{ sd}$
 certain ↑ uncertain

19. $\underline{0.00670} \text{ kg} \sim 3 \text{ sd}$
 leading zeros don't count.
 certain ↑ uncertain

20. $\underline{809} \text{ g} \sim 3 \text{ sd}$
 certain ↑ uncertain

18. $5600 \text{ m} \leftarrow$ ambiguous. (2, 3 or 4 sd)

$$\underline{5.600} \times 10^3 \text{ m} \rightarrow 4 \text{ sd}$$

$$\underline{5.60} \times 10^3 \text{ m} \rightarrow 3 \text{ sd}$$

$$\underline{5.6} \times 10^3 \text{ m} \rightarrow 2 \text{ sd}$$

↑ better to write in sci. notation to clearly show the intended # of sds

The number of sds depends on the precision of the measuring instrument used.

Calculations involving Significant digits

Multiplying and Dividing

$$\begin{array}{r}
 12.31 \text{ cm} \quad (4sd) \\
 \times 2.1 \text{ cm} \quad (2sd) \\
 \hline
 1231 \\
 2462 \\
 \hline
 25.851 \text{ cm}^2
 \end{array}$$

← round final answer to the least number of significant digits

26 cm²
 2sd
 ↑ can only have one uncertain digit

Adding and Subtracting

$$\begin{array}{r}
 253.491 \text{ cm} \\
 15.9 \text{ cm} \\
 + 3.25 \text{ cm} \\
 \hline
 272.641 \text{ cm}
 \end{array}$$

← least precise place value

Round your final answer to the least precise place value.

↑ can only have 1 uncertain digit.

272.6 cm

To DO

- ① Finish Review Sheet (#1 and #2) - Hw
- ② Finish Bounce that Ball - class.
- ③ Graph data using Graphical Analysis.