

Linear Momentum

Linear momentum is related to inertia (or inertial mass), but it is not the same.

If the inertia of a truck is large, then it has a large (inertial mass) resistance to the change in its motion. It would require a large force to accelerate it.

It is easier to stop the truck if it is travelling at a lower velocity.

Momentum is a quantity that depends on both the inertial mass of a body and its velocity.

Linear momentum \vec{p}

The linear momentum \vec{p} of a body of mass m moving with a velocity \vec{v} is the product of its mass and its velocity.

$$\vec{p} = m\vec{v}$$

- a vector quantity
- units: kg m s^{-1}

Example

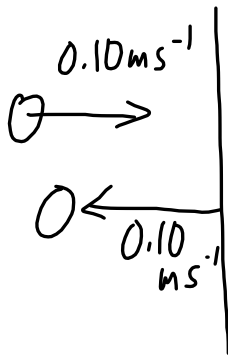
Determine the linear momentum of a truck of mass 10000 kg moving east with a velocity of 20 m s^{-1} .

$$\begin{aligned} m &= 10000 \text{ kg} \\ \vec{v} &= 20 \text{ m s}^{-1} \text{ [E]} \\ \vec{p} &= ? \end{aligned}$$

$$\begin{aligned} \vec{p} &= m\vec{v} \\ \vec{p} &= (10000 \text{ kg})(20 \text{ m s}^{-1} \text{ [E]}) \\ \vec{p} &= 2 \times 10^5 \text{ kg} \cdot \text{m s}^{-1} \text{ [E]} \end{aligned}$$

Example

A ball of mass 0.25kg moving east at 0.10ms^{-1} bounces off a wall rebounding with the same speed. Calculate the change in momentum of the ball.

OR

$$v_1 = +0.10\text{ms}^{-1}$$

$$v_2 = -0.10\text{ms}^{-1}$$

$$\Delta v = -0.20\text{ms}^{-1}$$

$$\uparrow$$

$$[\text{W}]$$

$$\Delta \vec{p} = \vec{p}_2 - \vec{p}_1$$

$$\Delta \vec{p} = m\vec{v}_2 - m\vec{v}_1 \leftarrow \Delta \vec{v}$$

$$\Delta \vec{p} = m(\vec{v}_2 - \vec{v}_1)$$

$$\Delta \vec{p} = 0.25\text{kg} (0.10\text{ms}^{-1} [\text{W}] - 0.10\text{ms}^{-1} [\text{E}])$$

$$\Delta \vec{p} = 0.25\text{kg} (-0.10\text{ms}^{-1} [\text{E}] - 0.10\text{ms}^{-1} [\text{E}])$$

$$\Delta \vec{p} = 0.25\text{kg} (-0.20\text{ms}^{-1} [\text{E}])$$

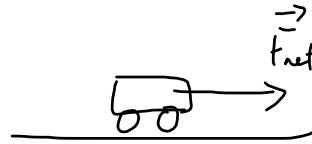
$$\Delta \vec{p} = -0.050\text{kg}\cdot\text{m/s} [\text{E}]$$

$$\Delta \vec{p} = 0.050\text{kg}\cdot\text{m/s} [\text{W}]$$

Relationship between force and change of momentum

If a net force \vec{F}_{net} acts on a body of mass m , it accelerates, and according to Newton's second law:

$$\vec{F}_{\text{net}} = m\vec{a}$$



Recall $\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$

$$\vec{F}_{\text{net}} = m \left(\frac{\Delta \vec{v}}{\Delta t} \right)$$

$$\vec{F}_{\text{net}} = m \left(\frac{\vec{v}_2 - \vec{v}_1}{\Delta t} \right)$$

$$\vec{F}_{\text{net}} = \frac{m\vec{v}_2 - m\vec{v}_1}{\Delta t}$$

OR $\frac{mv - mu}{\Delta t}$

$$\vec{F}_{\text{net}} = \frac{\vec{p}_2 - \vec{p}_1}{\Delta t}$$

$$\vec{F}_{\text{net}} = \frac{\Delta \vec{p}}{\Delta t}$$

← Really just another form of Newton's second law.

Newton's Second Law (Version 2!)

The net force acting on a body is equal to the rate of change of momentum that it produces in the body.

Two formats for Newton's Second Law:

① $\vec{F}_{\text{net}} = m\vec{a}$

② $\vec{F}_{\text{net}} = \frac{\Delta \vec{p}}{\Delta t}$

Impulse of a force \vec{I}

The impulse \vec{I} of a force \vec{F} is defined as the product of the force acting and the time Δt for which it acts

$$\vec{I} = \vec{F} \Delta t$$

- vector quantity

- N s

$$\text{kg} \cdot \text{m} \cdot \text{s}^{-2} \cdot \text{s} = \text{kg} \cdot \text{m} \cdot \text{s}^{-1}$$

(momentum)

Relationship between Impulse + Change in momentum.

Recall:
$$\vec{F}_{\text{net}} = \frac{\Delta \vec{p}}{\Delta t}$$

$$\vec{F}_{\text{net}} \Delta t = \Delta \vec{p}$$

$$\vec{I}_{\text{net}} = \Delta \vec{p}$$

OR

$$\vec{F} \Delta t = m \Delta \vec{v}$$

The impulse of the net force is equal to the change in momentum that it causes

← Another form of Newton's Second Law

(Impulse-Momentum Theorem)

Impulse and change of momentum

$$\vec{I}_{\text{net}} = \Delta \vec{p} \quad \vec{F}$$

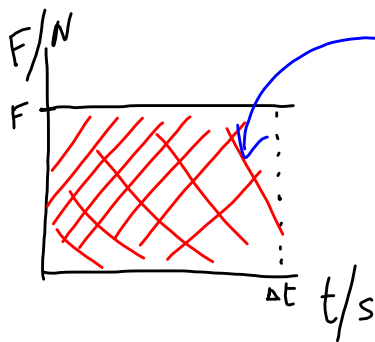
This is really just another form of Newton's Second Law.

Newton's Second Law [The impulse of a net force acting on a body is equal to the change in momentum of the body that it produces]

Impulse: units are Ns $\text{kg m s}^{-2} \text{ s}$ kg m s^{-1}

Momentum: units are kg m s^{-1} Same unit!

Momentum can be expressed as kg m s^{-1} or Ns

Force-time graph

area of a rectangle = $l \times w$

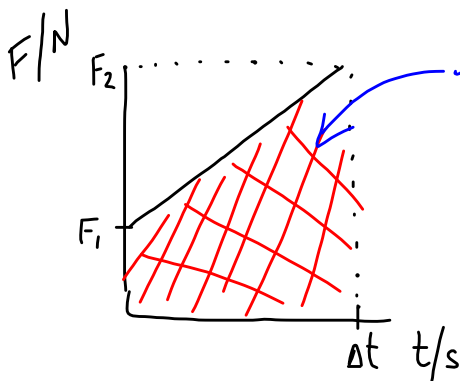
$$\text{area} = F \Delta t$$

$\therefore \text{area} = \text{Impulse!}$

(or change in momentum)

The area under a Force-time graph gives the impulse of $F \Delta t$ during time Δt .

What happens when the force is not constant?

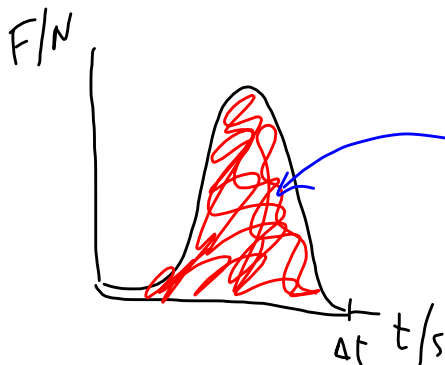


the area still represents the impulse,

but

$$\text{area} = \frac{1}{2}(h_1 + h_2)b$$

$$\text{area} = \frac{1}{2}(F_1 + F_2) \Delta t$$

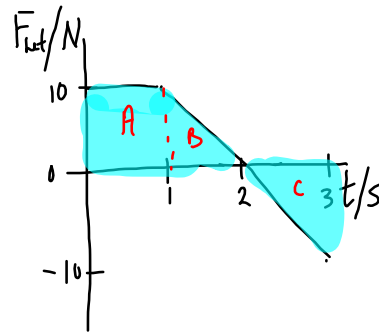


area = ??

- ① count squares on the grid on the graph
- ② use Calculus (if you know the equation for the curve)
- ③ use technology (i.e. Logger Pro)

Example

The graph shows the way in which a net force acting on a body of mass 3.0 kg varies with the time for which it acts



Determine:

- the total impulse of the force
- the change in momentum of the body as a result of the force
- the final velocity of the body if its initial velocity was -5.0 ms^{-1}

a) The area is simply the Area of A (B and C cancel out)

$$\vec{I}_{\text{net}} = \text{area of A}$$

$$\vec{I}_{\text{net}} = (10 \text{ N})(1 \text{ s})$$

$$\vec{I}_{\text{net}} = 10 \text{ N s}$$

$$\text{b) } \Delta \vec{p} = \vec{I}_{\text{net}}$$

$$\therefore \Delta \vec{p} = 10 \text{ N s} \\ \text{or } 10 \text{ kg ms}^{-1}$$

$$\text{c) } v = ? \quad \Delta \vec{p} = m \Delta \vec{v} \quad \text{or } \Delta \vec{p} = \vec{p}_2 - \vec{p}_1$$

$$u = -5.0 \text{ ms}^{-1}$$

$$m = 3.0 \text{ kg}$$

$$\Delta p = 10 \text{ N s}$$

$$\Delta \vec{p} = m(v - u)$$

$$\Delta \vec{p} = mv - mu$$

$$\Delta \vec{p} = m(v - u)$$

$$\Delta \vec{p} = m \Delta \vec{v}$$

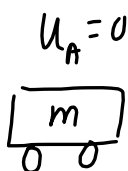
$$v = \frac{\Delta \vec{p}}{m} + u$$

$$v = \frac{10 \text{ N s}}{3.0 \text{ kg}} + (-5.0 \text{ ms}^{-1})$$

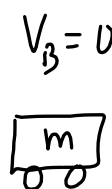
$$v = 3.3 \text{ ms}^{-1} - 5.0 \text{ ms}^{-1}$$

$$v = -1.7 \text{ ms}^{-1}$$

What happens when two bodies collide?



BEFORE



AFTER