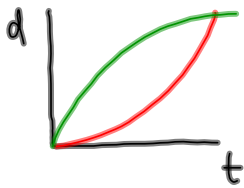
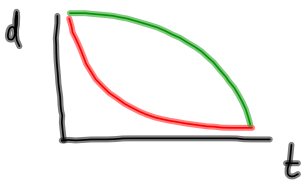
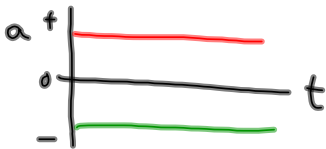
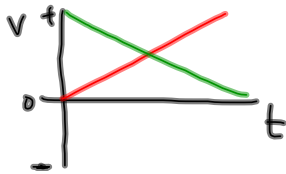


### Position, Velocity + Acceleration Graphs



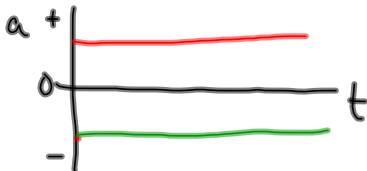
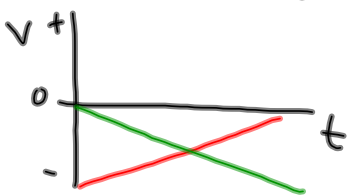
- speeding up steadily going away  $\Rightarrow \oplus$  acc  
 $\oplus$

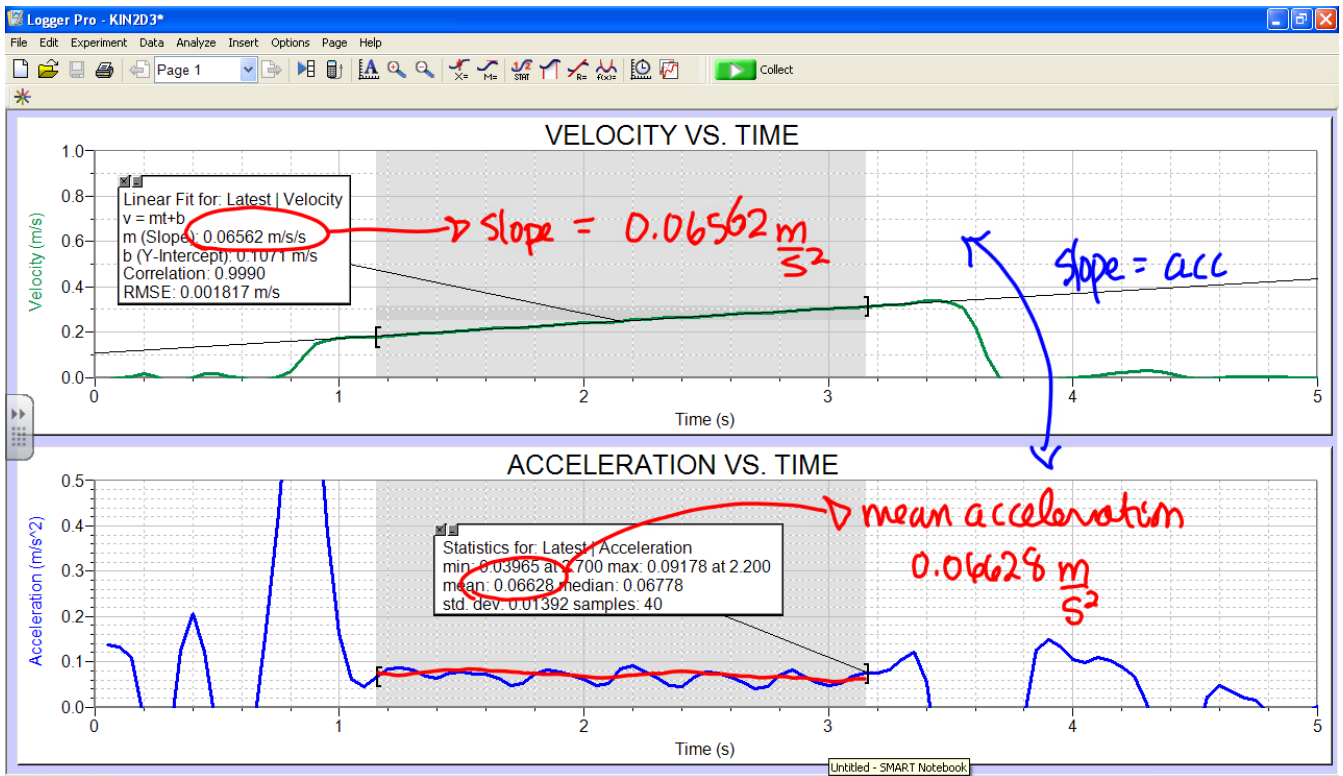
- Slowing down steadily going away  $\Rightarrow \ominus$  acc  
 $\ominus$



- slowing down steadily, going towards.  $\Rightarrow \oplus$  acc  
 $\ominus$

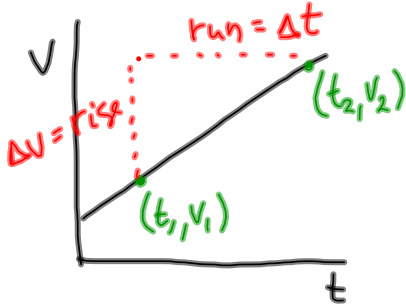
- speeding up steadily, going towards.  $\Rightarrow \ominus$  acc  
 $\oplus$





# Acceleration

Consider an object moving with constant acceleration:



$$\text{slope} = \frac{\text{rise}}{\text{run}}$$

$$\text{slope} = \frac{\Delta v}{\Delta t}$$

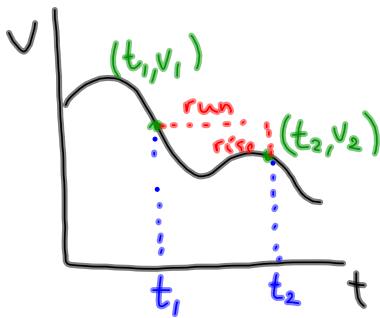
from the previous graphs, we know that slope (v-t) is equal to acceleration

$$\therefore a = \frac{\Delta v}{\Delta t}$$

$$\frac{\text{m/s}}{\text{s}} = \frac{\text{m}}{\text{s}} \cdot \frac{1}{\text{s}}$$

$$= \frac{\text{m}}{\text{s}^2}$$

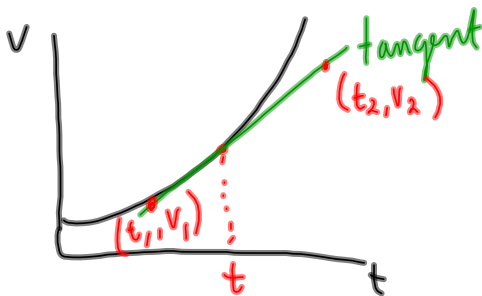
## Non-Constant Acceleration



$$\text{slope} = \frac{\Delta v}{\Delta t}$$

$$a_{\text{ave}} = \frac{\Delta v}{\Delta t}$$

Average acceleration is the slope between two points on a v-t graph.



$$\text{slope} = \frac{\Delta v}{\Delta t}$$

$$a_{\text{inst}} = \frac{\Delta v}{\Delta t}$$

Instantaneous velocity is the slope of the tangent at time, t.

Using the Acceleration Equation

acceleration is a vector quantity:

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

$$\vec{a} = \frac{\vec{v}_2 - \vec{v}_1}{\Delta t}$$

solving for  $\Delta t$

$$\Delta t = \frac{\vec{v}_2 - \vec{v}_1}{\vec{a}}$$

solve for  $v_2$

$$\vec{a} \Delta t = \vec{v}_2 - \vec{v}_1$$

$$\vec{v}_2 = \vec{v}_1 + \vec{a} \Delta t$$

solve for  $v_1$

$$\vec{a} \Delta t = \vec{v}_2 - \vec{v}_1$$

$$\vec{v}_1 + \vec{a} \Delta t = \vec{v}_2$$

$$\vec{v}_1 = \vec{v}_2 - \vec{a} \Delta t$$

mp(77)

$$\vec{a} = 5.2 \text{ m/s}^2 \text{ [downhill]}$$

$$\Delta t = 8.5 \text{ s}$$

$$\vec{v}_1 = 0$$

$$\vec{v}_2 = ?$$

units:

$$\frac{\text{m}}{\text{s}^2} \cdot \frac{\text{s}}{1} = \frac{\text{m}}{\text{s}}$$

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

$$\vec{a} = \frac{\vec{v}_2 - \vec{v}_1}{\Delta t}$$

$$\vec{a} \Delta t = \vec{v}_2 - \vec{v}_1$$

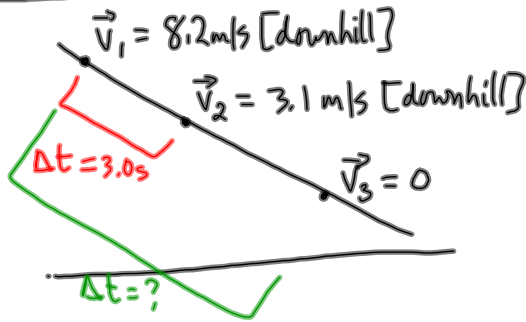
$$\vec{v}_2 = \vec{v}_1 + \vec{a} \Delta t$$

$$\vec{v}_2 = 0 + (5.2 \frac{\text{m}}{\text{s}^2} \text{ [downhill]}) (8.5 \text{ s})$$

$$\vec{v}_2 = 44 \frac{\text{m}}{\text{s}} \text{ [downhill]}$$

The velocity of the boulder will be  $44 \frac{\text{m}}{\text{s}}$  [downhill]

MP|78



Find the acceleration during the first 3.0s after the fall.

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

$$\vec{a} = \frac{\vec{v}_2 - \vec{v}_1}{\Delta t}$$

$$\vec{a} = \frac{3.1 \frac{m}{s} \text{ [downhill]} - 8.2 \frac{m}{s} \text{ [downhill]}}{3.0s}$$

$$\vec{a} = \frac{-5.1 \frac{m}{s} \text{ [downhill]}}{3.0s}$$

$$\vec{a} = -1.7 \frac{m}{s^2} \text{ [downhill]}$$

or  $\vec{a} = 1.7 \frac{m}{s^2} \text{ [uphill]}$

Find the time to stop:  $v_2 = 0$

$$\vec{v}_1 = 8.2 \frac{m}{s} \text{ [downhill]}$$

$$a = -1.7 \frac{m}{s^2} \text{ [downhill]}$$

$$\Delta t = ?$$

$$\vec{v}_2 = 0$$

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

$$\vec{a} \Delta t = \Delta \vec{v}$$

$$\Delta t = \frac{\Delta \vec{v}}{\vec{a}}$$

$$\Delta t = \frac{\vec{v}_2 - \vec{v}_1}{\vec{a}}$$

$$\Delta t = \frac{0 \frac{m}{s} - 8.2 \frac{m}{s} \text{ [downhill]}}{-1.7 \frac{m}{s^2} \text{ [downhill]}}$$

$$\Delta t = 4.8 \text{ s}$$

It took 4.8s for the skier to stop.

TO DO

① PP|80

② Calculator Pad